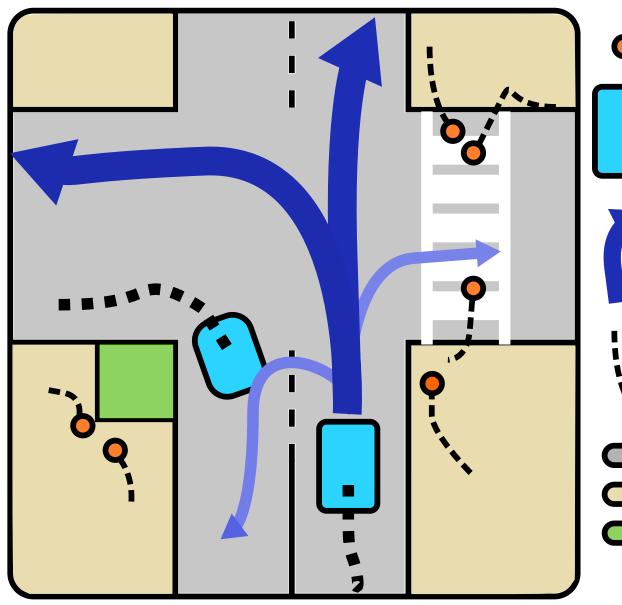


DEep Stochastic IOC RNN Encoder-decoder

• **DESIRE** is a framework for future prediction, which predicts probable outcomes for agents in the scene in terms of trajectories given a series of past events.

Motivation (scenario + why it's hard)

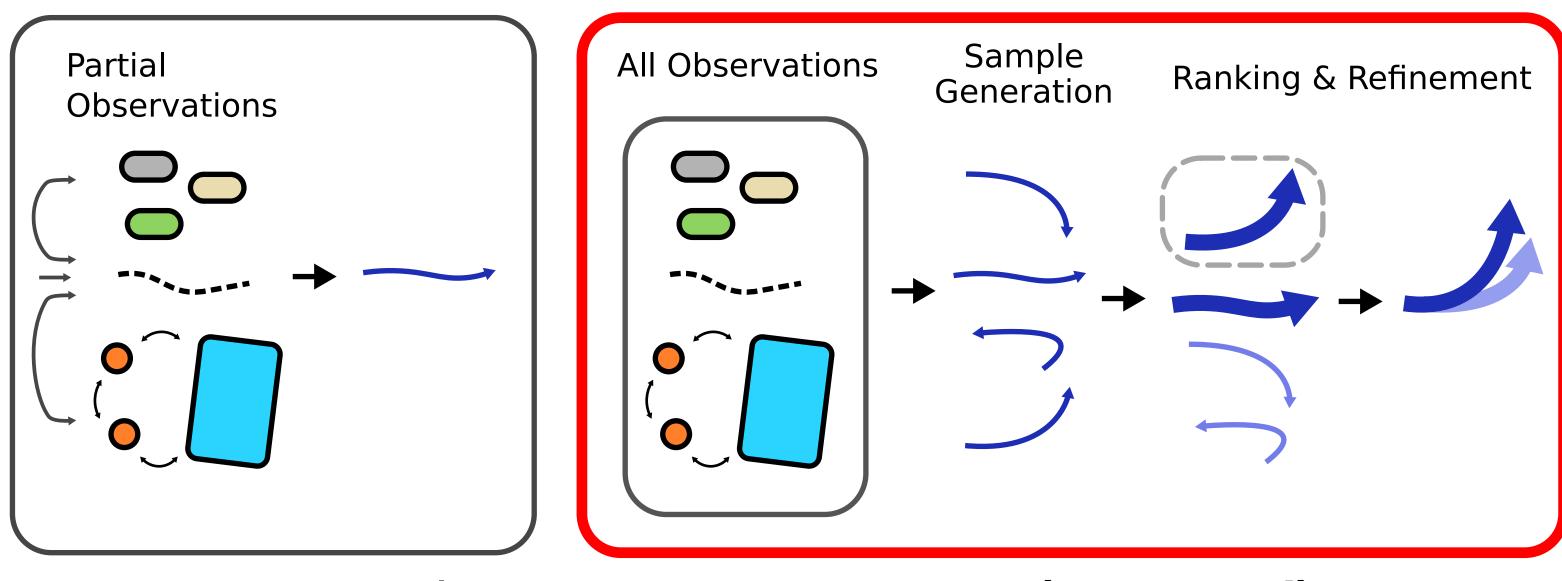


Future Past Trajectory Scene Elements

- Pedestrian

 Reason from past motion history, scene context and interactions among agents.
 - Account for the multi-modality nature of the future prediction.
 - Foresee potential future outcomes for a strategic prediction.
 - Need time-profile prediction to account for agents' influence.

Workflow (+ comparision)



Conventional

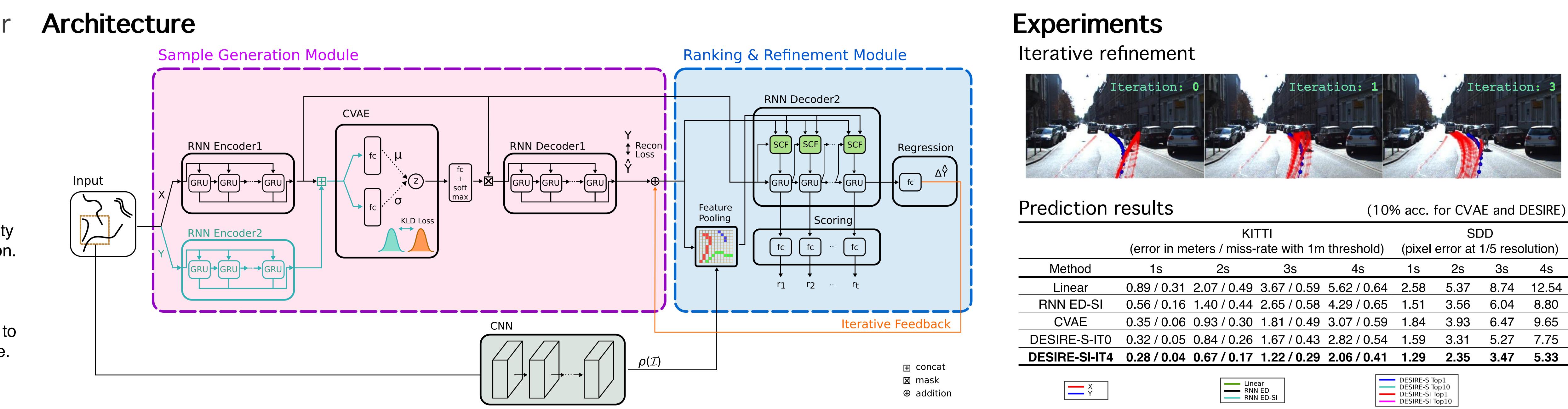
DESIRE (proposed)

DESIRE Characteristics

- Scalability: The use of deep learning allows for end-to-end training and easy incorporation of multiple cues.
- **Diversity:** CVAE is combined with RNN encodings to generate stochastic prediction hypotheses to hallucinate multimodalities.
- Accuracy: The IOC-based framework accumulates long-term future rewards and the refinement module learns to estimate a deformation of the trajectory, enabling more accurate predictions.

DESIRE: Distant Future Prediction in Dynamic Scenes with Interacting Agents Namhoon Lee¹, Wongun Choi², Paul Vernaza², Christopher B. Choy³, Philip H. S. Torr¹, Manmohan Chandraker^{2,4}

¹University of Oxford, ²NEC Labs America, ³Stanford University, ⁴UCSD



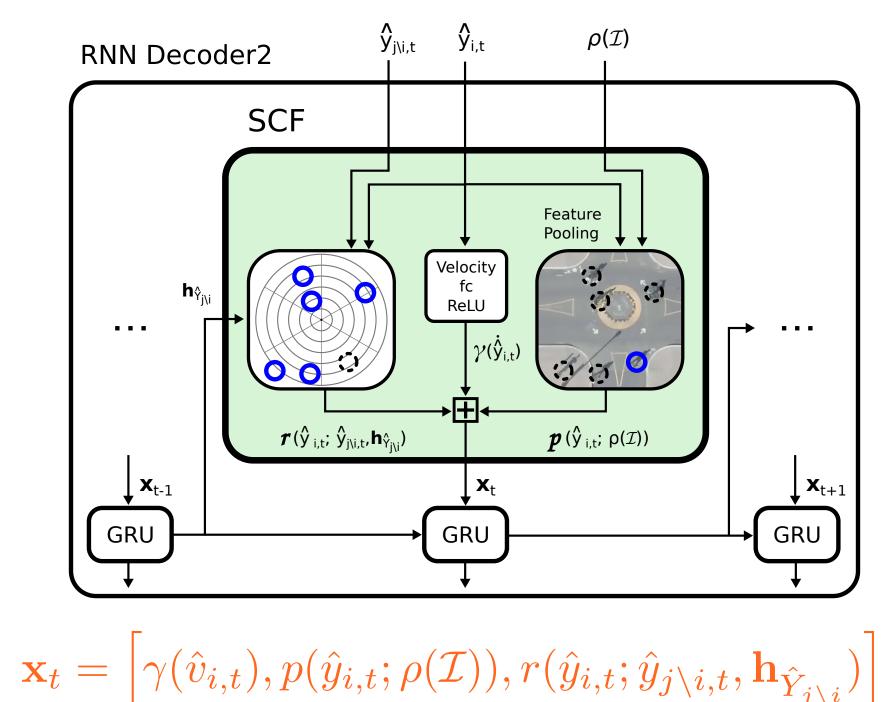
Diverse Sample Generation with CVAE

- CVAE introduces stochastic latent variable z that are learned to encode a diverse set of predictions Y given input X, making it suitable for modeling one-to-many mapping.
- During training, Q is learned such that it gives higher probability to z that is likely to produce a reconstruction Y close to actual prediction given the full context X and Y.
- (loss terms: $\ell_{Recon} = \frac{1}{K} \sum_{k} \|Y_i \hat{Y}_i^{(k)}\|, \quad \ell_{KLD} = D_{\mathcal{KL}}(Q_{\phi}(z_i|Y_i, X_i)\|P_{\nu}(z_i)))$
- At test time, z is sampled randomly from the prior distribution and decoded through the decoder network to produce a prediction hypothesis.

IOC-based Ranking and Refinement

- RNN model assigns rewards to each prediction hypothesis and measures their goodness based on the accumulated long-term rewards. (cross-entropy loss $\ell_{CE} = H(p,q)$, where $p = softmax_k(\sum_{t=1}^T r_{i,t}^{(k)})$, $q = softmax_k(-max_t \|\hat{Y}_{i,t}^{(k)} - Y_{i,t}\|)$)
- At the same time, prediction hypotheses get refined by learning displacements ΔY to the actual prediction Y. (regression loss $\ell_{Reg} = \frac{1}{K} \sum_k \|Y_i - \hat{Y}_i^{(k)} - \triangle \hat{Y}_i^{(k)}\|$)
- Module receives iterative feedbacks from regressed predictions and keeps adjusting so that it produces precise predictions at the end.

Scene Context Fusion



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	KITTI (error in meters / miss-rate with 1m threshold)				SDD (pixel error at 1/5 resolution)			
Method	1s	2s	3s	4s	1s	2s	3s	4s
Linear	0.89 / 0.31	2.07 / 0.49	3.67 / 0.59	5.62 / 0.64	2.58	5.37	8.74	12.54
NN ED-SI	0.56 / 0.16	1.40 / 0.44	2.65 / 0.58	4.29 / 0.65	1.51	3.56	6.04	8.80
CVAE	0.35 / 0.06	0.93 / 0.30	1.81 / 0.49	3.07 / 0.59	1.84	3.93	6.47	9.65
SIRE-S-ITO	0.32 / 0.05	0.84 / 0.26	1.67 / 0.43	2.82 / 0.54	1.59	3.31	5.27	7.75
SIRE-SI-IT4	0.28/0.04	0.67/0.17	1.22/0.29	2.06 / 0.41	1.29	2.35	3.47	5.33

