

Active Convolution: Learning the Shape of Convolution for Image Classification Yunho Jeon and Junmo Kim

Motivation

The shape of convolution is fixed and assigned by hand

Information Theory Laboratory

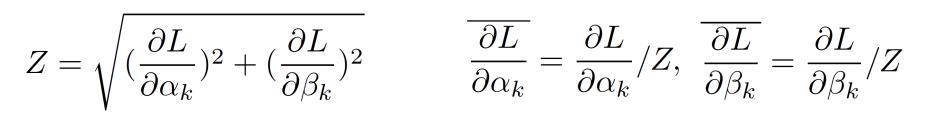
- \succ Depending on the applications, the receptive field can vary widely
- \rightarrow How about to learn the shape of convolution by network itself?

Active Convolution Unit(ACU)

Parametrize the position of inputs

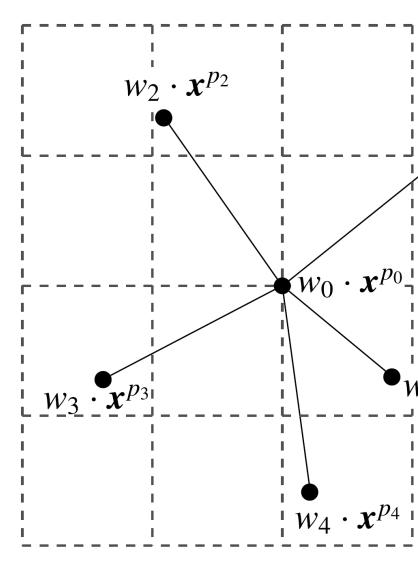
$$oldsymbol{Y} = oldsymbol{W} * oldsymbol{X}_{{ heta}_p} + oldsymbol{b}$$

- $\succ \theta_p$: the displacement from the center
- Use bilinear interpolation
 - \rightarrow Outputs are differentiable by θ_p
- Normalized gradient
- To control the movement of synapses stably, we used only the direction of the derivatives, and not the magnitude



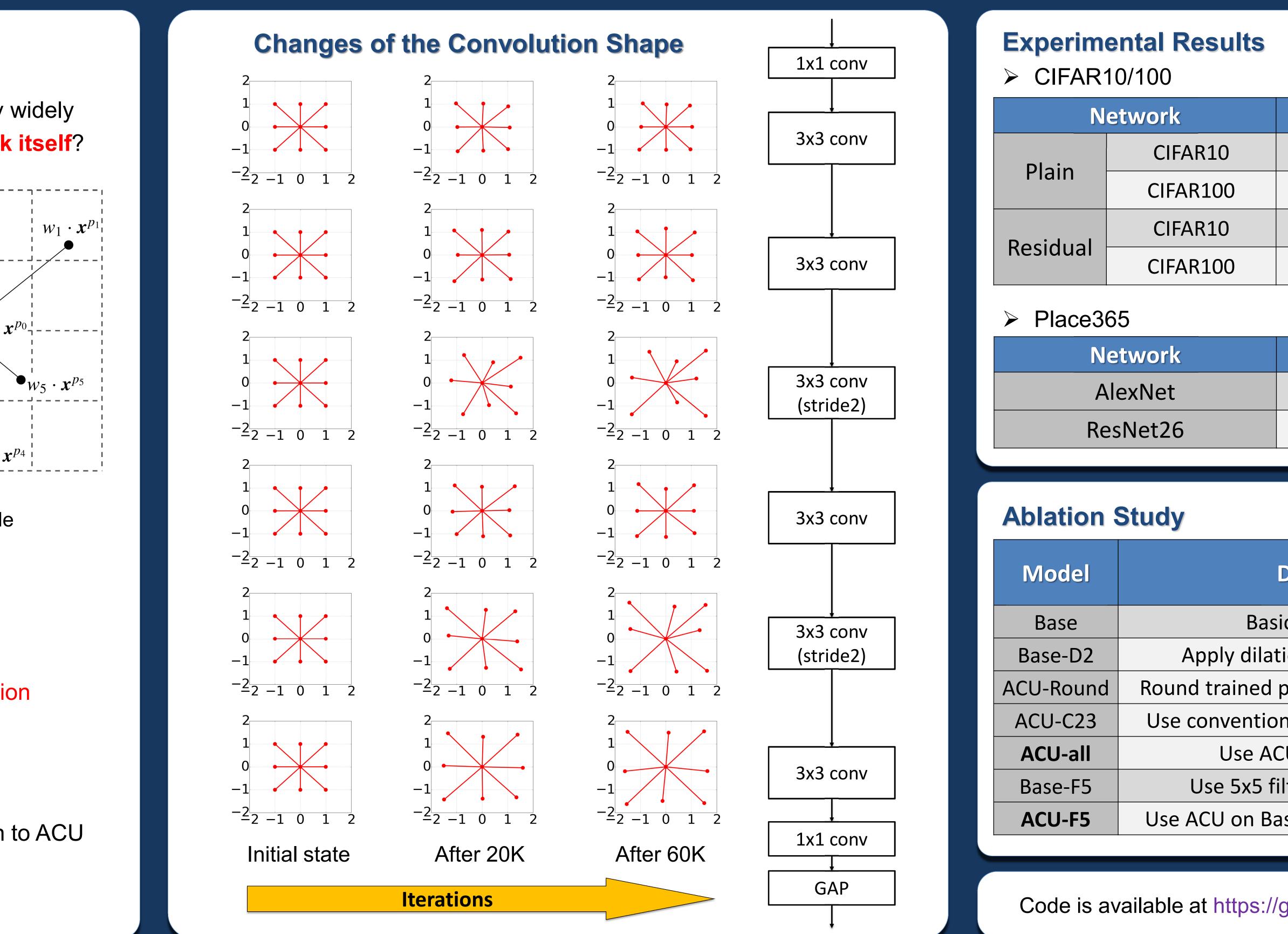
Advantages

- > The shape of convolution can be learned by backpropagation
- The network learns efficient shape according to its input
- Can define any shape of convolution
- The shape does not need to be rectangular
- Got an improvement by changing conventional convolution to ACU
- Only 8 more parameters per layer are needed for 3x3 convolution



jyh2986@kaist.ac.kr, junmo.kim@kaist.ac.kr

School of Electrical Engineering, KAIST, South Korea



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base	ACU	Improvement
8.01	7.33	+0.68
27.85	27.11	+0.74
7.64	7.12	+0.52
27.93	27.47	+0.46

base	ACU	Improvement	
81.29	82.08	+0.79	
85.24	85.73	+0.49	

Description	improve ment	# of params
ic plain network	-	
tion 2 to conv3/x layers	-0.02	
positions and fine-tune 20k	+0.32	0.82M
nal conv for conv1/x layers	+0.58	
CU for all 3x3 convs	+0.68	
ilter for conv3/x layers	+0.72	1 6614
ase-F5(including 5x5 convs)	+1.12	1.66M

Code is available at https://github.com/jyh2986/Active-Convolution

